

10.63

$$\vec{r} = R \cos(\lambda t) \hat{i} + R \sin(\lambda t) \hat{j}, \quad r = R$$

$$\vec{v} = -R\lambda \sin(\lambda t) \hat{i} + R\lambda \cos(\lambda t) \hat{j}, \quad v = \lambda R$$

$$\vec{a} = -R\lambda^2 [\cos(\lambda t) \hat{i} + \sin(\lambda t) \hat{j}] = -\lambda^2 \vec{r}, \quad a = -\lambda^2 R$$

a) $F(\vec{r}) = -k\vec{r} = m\vec{a}$

$$\therefore -k\vec{r} = -m\lambda^2 \vec{r} \quad \text{OR} \quad (-k + m\lambda^2)\vec{r} = \vec{0}$$

$$-k + m\lambda^2 = 0 \Rightarrow \lambda = \sqrt{k/m}, \quad \text{so} \quad v = R\lambda = R\sqrt{k/m}$$

b) $F(\vec{r}) = -\frac{GMm}{r^2} \hat{r} = m\vec{a}$

$$\therefore -\frac{GMm}{R^3} \hat{r} = -\lambda^2 \hat{r} \quad \text{OR} \quad \left(-\frac{GMm}{R^3} + m\lambda^2\right) \hat{r} = \vec{0}$$

$$-\frac{GM}{R^3} + \lambda^2 = 0 \Rightarrow \lambda = \sqrt{\frac{GM}{R^3}}, \quad \text{so} \quad v = \sqrt{\frac{GM}{R}}$$

c) $F(\vec{r}) = -r^n \hat{r} = m\vec{a}$

$$\therefore -R^{n-1} \hat{r} = -m\lambda^2 \hat{r}$$

$$-R^{n-1} + m\lambda^2 = 0 \Rightarrow \lambda = \sqrt{\frac{R^{n-1}}{m}}, \quad \text{so} \quad v = \sqrt{\frac{R^{n+1}}{m}}$$

d) $F(\vec{r}) = -F(r) \hat{r} = m\vec{a}$

$$-F(r) \hat{r} = -m\lambda^2 \hat{r}$$

$$-\frac{F(r)}{r} + m\lambda^2 = 0 \Rightarrow \lambda = \sqrt{\frac{F(r)}{mR}}, \quad \text{so} \quad v = \sqrt{\frac{RF(R)}{m}}$$

e) To have the same speed v , we need $\frac{RF(R)}{m}$ to be constant, for any R .

$\therefore F(r) = k/r$ satisfies this condition,

assuming constant mass, 3.

$$\therefore v = \sqrt{k/m}$$